**Scanner Class: -**

Scanner is a In build class in java it is used to take obtain the input of primitive types like int,double,char,string.

-It is easiest way to read the input from the user.

-Scanner class present inside java.util package we need to import it.

For Importing

-Using Scanner class we take input from user during Runtime.

Syntax: -import packageName Member To Imported

Syntax: - import java.util.Scanner

**Scanner Classes Method**

**Byte ======> nextByte()**

**Short** **======> nextShort()**

**Int ======> nextInt()**

**Long ======> nextLong()**

**Float ======> nextFloat()**

**Double ======> nextDouble()**

**Char ======> next()**

**charAt(0)**

**Boolean ======> nextBoolean()**

**String ======> next()**

**nextLine()**

**next():-next method is takes input as a Word**

**nextLine() :-nextLine method is takes input as a Line**